**Combat Skills**

20+5\*A+5\*P

**Points**

**Attr**

**Value**

**Name**

**RP Skills**

**Value**

**Points**

**Attr**

**Name**

Swim

STR sdf

Sleight of Hand

DEX

40

Stealth

CUN

45

Survival

WIS

45

Science

INT

45

Seduction

CHA

45

Riding

DEX

40

Repair

CUN

45

Religion

INT

45

Persuasion

CHA

45

Performance

CHA

45

Observation

FOC

45

Nature

WIS

45

Medicine

WIS

45

Lockpicking

CUN

40

Language

INT

45

Investigation

CUN

45

Intuition

WIS

25

Intimidation

CHA

35

History

INT

35

Acrobatics

DEX

25

Animal Handling

WIS

25

Arcana

INT

25

Athletics

STR

35

Crafting

CUN

35

Deception

CHA

35

Disguise

CUN

25

Hearing

FOC

35







Hammers 

DEX

45

Melee 

STR

40

Polearms 

DEX

45

Throw 

DEX

45

Crossbows/Guns



DEX

45

Dodge 

DEX

45

Blades 

DEX

45

Archery 

DEX

45

**Wound**

**Major**

**Deadly**

7

14

21

**Armor Durability**

**Max:**

**Block:**

**Current**

40

10

30

**32**

**32**

**Vitality**

**Max**

**Current**



**Damage   
Bonus**

**Initiative**

**Fortitude**

**Reflex**

**Willpower**

**Perception**

**Composure**

**Constitution**

**Strength**

**Dexterity**

**Focus**

**Wisdom**

**Charisma**

**Cunning**

**Intelligence**

**Reason**

**55**

**20**

**60**

3

4

**65**

**25**

**60**

5

4

**45**

**10**

**55**

1

3

**55**

**10**

**45**

3

1

**4**

**15**

**8**

**15**

**Aim**

**20**

Cun+Dex

10+Foc/2\*5

40+5\*A

**Guard**

**Defense**

**25**

20+5\*A+5\*P

(A+A)/2\*5