Acrobatics

Animal Handling

Arcana

Athletics

Crafting

Deception

Disguise

Hearing

History

Intimidation

Intuition

Investigation

Language

Lockpicking

Medicine

Nature

Observation

Performance

Persuasion

Religion

Repair

Riding

Seduction

Science

Sleight of Hand

Stealth

Survival

Swim

**Combat Skills**

20+5\*A+5\*P

**Points**

**Attr**

**Value**

**Name**

**RP Skills**

**Value**

**Points**

**Attr**

**Name**

Melee 

STR

40

Polearms 

DEX

45

Throw 

DEX

45

Throw 

DEX

45

Polearms 

DEX

45

Melee 

STR

40

Hammers 

DEX

45

Dodge 

DEX

45

Crossbows/Guns



DEX

45

Blades 

DEX

45

Observation

DEX

45

Nature

DEX

45

Medicine

DEX

45

Lockpicking

STR

40

Language

DEX

45

Investigation

DEX

45

Intuition

INT

25

Intimidation

CUN

35

History

CUN

35

Acrobatics

INT

25

Animal Handling

WIS

25

Arcana

INT

25

Athletics

CUN

35

Crafting

CHA

35

Deception

CHA

35

Disguise

WIS

25

Hearing

CHA

35









Hammers 

DEX

45

Melee 

STR

40

Polearms 

DEX

45

Throw 

DEX

45

Crossbows/Guns



DEX

45

Dodge 

DEX

45

Blades 

DEX

45

Archery 

DEX

45

**Wound**

**Major**

**Deadly**

7

14

21

**Armor Durability**

**Max:**

**Block:**

**Current**

40

10

30

**32**

**32**

**Vitality**

**Max**

**Current**



**Damage   
Bonus**

**Initiative**

**Fortitude**

**Reflex**

**Willpower**

**Perception**

**Composure**

**Constitution**

**Strength**

**Dexterity**

**Focus**

**Wisdom**

**Charisma**

**Cunning**

**Intelligence**

**Reason**

**55**

**20**

**60**

3

4

**65**

**25**

**60**

5

4

**45**

**10**

**55**

1

3

**55**

**10**

**45**

3

1

**4**

**15**

**8**

**15**

**Aim**

**20**

Cun+Dex

10+Foc/2\*5

40+5\*A

**Guard**

**Defense**

**25**

20+5\*A+5\*P

(A+A)/2\*5